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Open Source General Knowledge

1. Some of the projects that I would be interested in working on would be openra, because it is an engine for a strategy game and I am very much interested in video games myself and would love to work on one myself; trinitycore, because it is the framework for an MMO and I am interested for the same reasons as openra; fish-shell, because it is a user friendly command line which will be very useful for people that struggle with remembering all of the commands; and youtube-dl, because it allows you to download youtube videos.. I think working on projects like this would be fun and useful while also dealing with topics that I enjoy such as video games and videos.
2. I do not understand what it means by a project that exists for our project already do I chose a project that I found interesting. This project is youtube-dl and it is FOSS.
3. I checked the license policy for the project and is states that it is free and unencumbered for anyone to copy, modify, publish, use, compile, sell, or distribute for any purpose.
4. Based on the class activity I feel as if I was much more familiar with the technology and language, I would be able to customize open source applications. I do not know how to contribute really but I do know that you can contribute in many ways. You can contribute ideas, review and fix other peoples code, contribute your own code, organize the project, write documentation, and much more.